ROBERTS PARK CONTEXT PLAN: STAGES 1-2

1. Sports field
2. Existing amenities building
3. Existing play space
4. Upgraded carpark
5. Existing skate park
6. Community centre
7. Early learning centre
8. Multiplay/Adventure playspace*
9. Nature play space*
10. Amenities buildings
11. Central gathering space
12. Splash pad
13. Family shelter
14. Waterplay area
15. Kickabout area
16. Additional carpark

*Future dry playspace - stage 2 (unfunded)

Key entries
Secondary entries

ACACIA AVENUE
WATERLOO RD
NAPOLEON RD
WATERLOO RD
CONCEPT MASTERPLAN: STAGES 1-2

LEGEND
1. Future dry play space*
2. Amenities: Kiosk, toilets, adult change toilet and family change room
3. Splash pad
4. Water play area
5. Large picnic shelter
6. Small picnic shelters
7. Open kick-about space
8. Proposed car park
9. Existing car park
10. Seating terraces
11. Central seating bench
12. Raised planters with seating edges
13. Planting
14. Food truck (temporary use)

*Future dry playspace - stage 2 (unfunded)
The proposed theme for the splash park, 'Tiddalik the Frog' is an Aboriginal Dreamtime story where a frog called Tiddalik greedily drinks all the fresh water, and other animals in the community work together to make him laugh and return the water to the billabong.

**LEGEND**

- **A** Dry Creekbed - Water drunk dry by Tiddalik
- **B** Story Circle
- **C** Semi-dry Creek Bed
- **D** Fun-brella - Echidna rolls into a tight Ball
- **E** Water Weaver - Wombat dances in a circle
- **F** Blooming Soaker - Kookaburra sits on a branch
- **G** Spiral Tunnel - Snake wiggles into a tight knot
- **H** Mega Soaker - Water comes gushing out of Tiddaliks mouth
- **I** Billabong refilled - Water refills the Billabong

*Future dry playspace - stage 2 (unfunded)*
**‘TIDDLIK’ DREAMTIME STORY INTERPRETIVE ELEMENTS**

**STORY CIRCLE**
Opportunity for gathering and an introduction to the story

**INTERPRETIVE ELEMENTS - GROUNDPLANE**
Concrete imprints and steel inlays into a variety of materials

**DRY CREEK BED**
An interpretive dry creek bed that responds to the start of the Tiddalik Story

**INTERPRETATION POINTS**

**INTERPRETIVE ELEMENTS - SCULPTURAL**
Animal Sculptures that could reference characters in the Tiddalik story

**WATER PLAY CHANNEL**
An interpretive water channel that responds to the end of the Tiddalik Story
SPLASH PAD AND WATER PLAY EQUIPMENT EXAMPLES

Mega Soaker

Fun - Brella

Boingo

Spiral Tunnel

Spray Tunnel

Geysers

Group Volcano

Water Pump

Water Weaver

Conchtened Pump with continuous running water

“Lilypad” stepping stones

Water Disc

Team Blaster

Bloomin Soaker
FUTURE DRY PLAYGROUND CONCEPT PLAN - STAGE 2 (UNFUNDED)

LEGEND
1. Hero play structure: Custom Greenville Rope Play
2. Giant group swing
3. Accessible carousel
4. Single and double embankment slide
5. Custom design natural balance trail
6. Toddler play house combination unit
7. Two bay swing
8. Seating area
9. Dry creek bed
10. Timber crossings
11. Main entry threshold to the playground
12. Raised seating edges to garden beds
13. Central seating bench
14. Amenities building
15. Accessible rocker
16. Accessible trampolines

Barrier fence
DRY PLAY EQUIPMENT EXAMPLES

HERO PLAY FEATURE

NATURAL BALANCE CHALLENGE

HIGH ENERGY PLAY

INCLUSIVE PLAY

TODDLER/IMAGINATION PLAY
MATERIALS EXAMPLES

CONCRETE PATHS

COLOURED CONCRETE

RUBBER SOFTFALL

SINGLE PICNIC SHELTERS

ACCESSIBLE BARBECUE

SANDSTONE BLOCKS SEATING WALLS

SANDSTONE BLOCK AMPITHEATRE

TIMBER BENCH SEATING

DRY CREEK BED

PLANTING BANDS

ENTRY/NODE PLANTING